F# Workflows: Additional Web Material

The following articles on F# workflows give more details about this language feature:

Beyond Foundations of F# - Workflows

Asynchronous workflows are covered in more detail here:

Concurrency in F# – Part I – The Asynchronous Workflow

Concurrency in F# - Understanding how Asynchronous Workflows Work

The following blog article has a particularly interesting uses of asynchronous workflows in AutoCAD programming:

Using F# Asynchronous Workflows to simplify concurrent programming in AutoCAD

F# "workflow" syntax is a form of "monadic syntax" for a programming language. The term "Monad" is heavily associated with the Haskell programming language. To find out more about monads, see

Monad (functional programming)

The Monad laws in Haskell

This long discussion on Lambda the Ultimate discusses when monads are and are not appropriate:

http://lambda-the-ultimate.org/node/1276